

INTELLIGENTVISION

REV. A 2012

INTELLIGENTVISION PRESENTS

CHOPLIFTER



CARTRIDGE INSTRUCTIONS (FOR 1 PLAYER)



Sixty-four hostages are locked in four Bungeling prison barracks, 16 hostages per barrack. You must rescue them in your helicopter and fly them to safety. Your mission is divided into three sorties, with one chopper per sortie.

When a sortie begins, your helicopter is revving up on the pad.

MAKE SURE

- MASTER COMPONENT is connected to the TV set and power cord is plugged in.
- ANTENNA SWITCH BOX is set at GAME.
- TV SET is plugged in and properly adjusted.
- **CHOPLIFTER** cartridge is placed firmly in slot.
- OFF/ON SWITCH is turned ON.

PRESS RESET BUTTON

Title will appear on the TV screen.



SURVIVAL TIPS

Keep your chopper low when bombing tanks.

It is safer and quicker to dodge the jet fighters and its missiles.

Shoot down the drone mines. They will not stop hunting you down even if you are on the ground.

Don't land on hostages -- that squashes them. Don't shoot them either. After the helicopter has landed, release the disc. Pressing down while the helicopter is on the ground will squish the hostages as they attempt to board. Don't land in front of the huts as the men will die trying to exit the hut.


You are not being timed. Be patient and keep moving.





another appears at the post office. Choplifter ends when all 64 hostages are rescued or lost, showing “GAME OVER”, or when you lose your third helicopter, showing “LAST SORTIE GAME OVER”.



OPPONENTS

 **Tanks** will shoot your helicopter if you have landed or are near the ground. Their turrets track your chopper, then fire. They'll also shoot open barracks and shoot the hostages as they run.

 **Jet Fighters** charge at you, shooting air-to-air missiles.

 **Drone Air Mines** home in on your chopper. When they make contact with the chopper, you crash!

SCORING

Your performance score is shown at the top of the screen.



At the end of the game, your combined performance score will total 64 if you did not crash 3 choppers.

EXAMINE YOUR CONTROLS



Action Keys:

- Shoot guns
- Drop bombs
- Change chopper direction

Control Disc:

- Maneuver chopper



OBJECT OF THE GAME

The evil Bungelings have kidnapped 64 of our delegates from a World Peace Conference. You must save them!

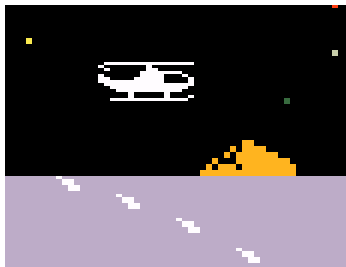
The delegates are imprisoned in a Bungeling stronghold. But we've got a secret base nearby, disguised as a post office. We have already smuggled in a helicopter, fully armed with a machine gun and bombs. You're ready to fly it into enemy territory, snatch the hostages from their prison barracks, and fly them to safety.



But be careful! The Bungeling forces are on the alert -- just waiting to shoot you down. You'll need speed and skill to get past them and save the hostages. You can do it!

GETTING READY

When the title screen appears, a short demo will play if there is no input on the controllers. You may wait for the demo to end or bypass the demo by pressing the DISC. You are taken to the post office and are ready to start SORTIE 1.



YOUR CONTROLS

DISC

Press the disc up to lift off. Press the disc left, right, or diagonally to fly in that direction. Press down to land.

SIDE BUTTONS

While flying, press either upper side button to change the direction you're facing. As you press the button, you'll alternately face right, forward, or left.



Press either lower side buttons to fire your chopper's machine gun or drop bombs. When the chopper is facing sideways, the

machine gun will fire. Use this on airborne targets and to shoot open the barracks. To drop bombs on the ground attackers, face forward then press either lower side button.



GAME PLAY

Once in the air, you'll have to fight off Bungeling ground and air forces to get close to the barracks. Shoot open the barracks to free the hostages, and then land your helicopter so they can scramble in. You can fit up to 16



hostages inside the chopper. Retreat to the post office and descend. You must land on the left side of the pad in order for the hostages to climb out. Return to the battle zone to save the remaining hostages. If your chopper is shot down,

